



Taskmaster's Location and add 1 Crisis

token there.



Deal 2 damage to each Hero in Dormammu's Location.

SEASON 1



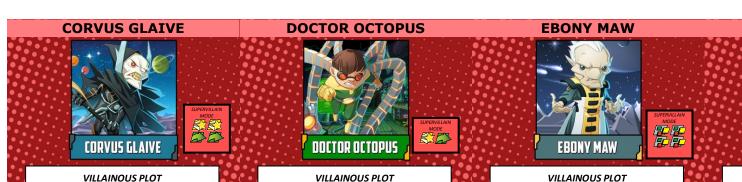


KICKSTARTER EXCLUSIVE

SEASONO

CORE SET

INFINITY GAUNTLET



The Heroes lose when they have a number of KO tokens equal to the number of Heroes. When a Hero is KO'd, they get a KO token.

# **OVERFLOW**

Deal 1 damage to each Hero in that Location.



Deal 1 damage to each Hero in Corvus Glaive's Location.

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SEASON 1

Heroes lose when 4 or more Locations are destroyed. A Location is destroyed when it has 3 Crisis tokens

# **OVERFLOW**

Add 1 Crisis token to that I ocation



Deal 1 damage to each Hero in Doctor Octopus's Location and place 1 Crisis token there.

RETURN OF THE SINISTER SIX

SEASON 1

Heroes with any Crisis tokens must play their Hero card randomly on their turn. Then, they discard 1 Crisis token.

# **OVERFLOW**

Each Hero in that Location gets 1 Crisis token.



Deal 1 damage and give 1 Crisis token to each Hero in Ebony Maw's Location.

SEASON 1

NOT

OMPATIBLE

INFINITY GAUNTLET



**ELECTRO** 

COMPATIBLE

# **VILLAINOUS PLOT**

Heroes lose when all Locations in play have a Crisis token. (Further special rules apply regarding Crisis tokens and KO'd Heroes.)

## **OVERFLOW**

Add 1 Crisis token to that Location.



Deal 1 damage to each Hero in Location opposite to Electro's and in both Locations adiacent to that.

RETURN OF THE SINISTER SIX

SEASON 1

局局

#### **GREEN GOBLIN HELA KANG** KILLMONGER



# HELA VILLAINOUS PLOT

# Location, may use to rescue a ... **OVERFLOW**

Draw 1 Threat card and place it.

VILLAINOUS PLOT

Heroes lose when all Locations have a

Threat card. Game setup has no Threat

cards. Green Goblin can't be damaged if

there are non dashboard; if you are in his



Deal 1 damage to each Hero in Green Goblin's Location and draw and place

ENTER THE SPIDER-VERSE

Heroes lose if all the Heroes are KO'd at the same time. Hela can't take any damage as long as the Fenris Wolf Threat is in play. (Special setup and further rules apply.) OVERFLOW

If Fenris Wolf is in play, he gains 1 Health. If not, place a Necroswords Threat card.



Deal 1 damage to each Hero in Hela's Location.

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SEASON 1

If Kang is in a Location, deal 2 damage to each Hero in Kang's Location and 1 damage to each Hero in adjacent Locations. If Kang is out of play, add to every Location and do not add any indicated on the Master Plan card.

KANG

VILLAINOUS PLOT

When a Hero is KO'd, Kang doesn't activate his

BAM! Instead, he plays another Master Plan card.

OVERFLOW

Add 1 Crisis token to that Location. Locations with

a Crisis token lose End of turn effect.

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KILLMONGER

# VILLAINOUS PLOT

Heroes lose when 4 or more Locations have 3 or more Crisis tokens.

## **OVERFLOW**

Replace the left most [9]/[0] (if present) with a Crisis token.



Deal 1 damage to each Hero in Killmonger's Location. Then, replace the left most [A]/[ (if present) with a Crisis token.

RISE OF THE BLACK PANTHER

SEASON 1



While working on an overhead power line, disgruntled linesman Max Dillon was struck by lightning from a rolling thunderstorm. The resulting electrical shock imbued Dillon with the power to store and discharge vast amounts of electricity. Trading his blue-collar existence for a colorful costume and a life of crime, Dillon has jolted the world for years as the high-voltage villain Electro!

RETURN OF THE SINISTER SIX

Ebony Maw is a prominent member of the Black Order and a devoted servant of Thanos, his adoptive father. Rather than physical strength, Maw is gifted with a genius-level intellect as well as telepathy, telekenesis, mind control and flight. He often uses his intellect and persuasive voice to manipulate and control even the strongest minds. Maw's allegiance to Thanos is not absolute however. He once turned on his master in favor of Thano's offspring, Thane before ultimately turning on Thane as well.

INFINITY GAUNTLET

Once a highly respected physicist and inventor, Otto Octavius' life took a tragic turn when a lab accident fused his greatest creation, a harness with four mechanical tentacle-like arms, to his body. The same incident left him mentally unstable, amplifying his already existing arrogance to megalomaniacal levels. Seeking to prove himself the greatest criminal mind ever, Octavius embraced the nickname he'd once been given and set forth to dominate New York as the infamous Doctor Octopus.

RETURN OF THE SINISTER SIX

Corvus Glaive is one of Thanos' main lieutenants and a leader of the elite alien group, the Black Order. Most of his power comes from his extremely potent cosmic glaive, which has a blade so sharp it can separate atoms. The glaive gives him near immortality - as long as it's not destroyed, Corvus can survive any lethal attack. Glaive was once part of Namor's Cabal, where he used the opportunity to wreak havoc on other worlds before taking part in their destruction.

**CORVUS GLAIVE** 

**CORVUS GLAIVE** 

**KANG GREEN GOBLIN** KILLMONGER HELA



# KILLMONGER

## REAL NAME: ERIK KILLMONGER (N'JADAKA)

A native of Wakanda, N'Jadaka survived his father's death and his family's exile. Thus began his lifelong mission to avenge his father's death by reclaiming Wakanda and returning it to its ancient ways. Using what the outside world has to offer, Killmonger utilizes his advanced hand-to-hand combat skills as well as his ever-evolving outfit which usually incorporates deadly elements like energy blasters. Killmonger's ruthlessness and willingness to do whatever it takes to achieve his goals make him a deadlly foe to the Black Panther.

RISE OF THE BLACK PANTHER



## **REAL NAME: NATHANIAL RICHARDS**

Born in the far-off year 3000, Nathanial Richards' thirst for power and significance compelled him to conquer the dimension of time. As the armored anacrhonaut Kang the Conqueror, he visited his will upon countless eras throughout history. He has been known as Immortus, Rama-Tut and the Scarlet Centurion to name a few. As his divergent counterparts continually vie for their own loathsome agendas, Kang finds himself perpetually coming into conflict with not just heroes but also alternate versions of himself!

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#### REAL NAME: HELA

Daughter of Loki and Angerboda, Hela was appointed the Asgardian Goddess of Death by Odin. As such, she rules two of the nine realms - Hel (Land of the Dead) and Niffleheim (Land of Eternal Ice). Hela's thirst for power is near infinite, leading her to once even capture the souls of Odin and his son, the Mighty Thor. She has proven powerful enough both take the life of her fellow gods and then restore their lives.



# REAL NAME: NORMAN OSBORN

A powerful businessman and industrialist, Norman Osborn gained superhuman abilities during a lab accident in which he was testing an experimental serum. Left mentally deranged as a side effect, Osborn set out to wreak havoc on New York as the costumed criminal known as the Green Goblin. Despite his maniacal efforts to sow chaos throughout the city, Green Goblin is repeatedly kept at bay by the heroic efforts of his long time arch-nemesis, the Amazing Spider-Man.

ENTER THE SPIDER-VERSE



## **VILLAINOUS PLOT**

KINGDIK

Heroes lose when Kingpin has discarded all 6 Plan tokens. Special setup: place a Plan token with number side up on each Location. When a Hero is KO'd, Kingpin doesn't activate hi BAM! Instead, he plays another Master Plan card.

#### OVERFLOW

Deal 1 damage to each Hero in that Location.



Deal 1 damage to each Hero in Kingpin's Location.

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SEASON 1

# **VILLAINOUS PLOT**

KRAVEN THE HUNTER

Heroes lose when they are all KO'd at the same time. When a Hero is KO'd, Kraven doesn't activate hi BAM! Instead, he plays another Master Plan card.

## **OVERFLOW**

Choose 1 Hero to take 1 damage.



Deal 1 damage to each hero in Kraven's Location. Plus, any 1 Hero with Crisis tokens takes 1 damage per Crisis token they have.

RETURN OF THE SINISTER SIX

SEASON 1

# in the Storvline. **OVERFLOW**

Loki gains 1 Health (may go above his starting Health).

LOKI

**VILLAINOUS PLOT** 

When a Hero is KO'd. Loki doesn't

activate his BAM! Instead, draw another

Master Plan card and add it facedown



Deal 1 damage to each hero in Loki's Location.

TALES OF ASGARD

# VILLAINOUS PLOT

M.O.D.D.K

Heroes lose if all Hero cards in the Storyline are facedown. When M.O.D.O.K. flips a Hero card, flip the faceup Hero card closest to the start of the Storyline. Special setup: Place the Preparation Master Plan card on top of the rest of the deck after shuffling it.

## **OVFRFLOW**

Flip 1 Hero card.



Flip 1 Hero card

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#### **MYSTERIO** PROXIMA MIDNIGHT **RHINO RONAN**



VILLAINOUS PLOT

Special setup: shuffle and place Threat cards

facedown on Locations. Mysterio can't take

damage if there are no Broken Illusion Threat

cards faceup. A Hero may spend any 1 action to

turn a Threat card faceup at its Location.

OVERFLOW

Draw a Master Plan card and add it facedown

in the Storyline.

Turn all ntokens in play into and vice versa.

Then add \( \infty\) to Mysterio's Location.





PROXIMA MIDNIGHT

# 

## **VILLAINOUS PLOT**

Heroes lose if Slaughter track reaches 12. OVERFLOW

If 1 or more tokens can't be added to a Location, deal 1 damage to each Hero in Proxima Midnight's Location. Increase the Slaughter track by 1 for each \( \subseteq \) that could not be added.



Deal 1 damage to each Hero in Proxima Midnight's Location. Discard all from her Location and increase the Slaughter track by 1 plus the number of \( \infty \) discarded.

# SEASON 1





SEASON 1

# VILLAINOUS PLOT

When a Hero is KO'd. Rhino doesn't activate his BAM! Instead, give that Hero 1 Crisis token. A Hero with any Crisis tokens must play their next card facedown in the Storvline, and then discard all their Crisis tokens.

### **OVERFLOW**

Draw another Master Plan card and add it facedown in the Storyline.



Deal 1 damage to each Hero in Rhino's Location equal to the number of Locations he entered this turn. Then move all damaged Heroes 1 Location clockwise.

KICKSTARTER EXCLUSIVE



RONAN



# **VILLAINOUS PLOT**

Heroes lose when the group has 4 KO tokens. When a Hero is KO'd, they get a KO token.

## **OVERFLOW**

Deal 1 damage to 1 Hero for each token. (Heroes choose who gets each damage.)



Deal 2 damage to 1 Hero in Ronan's Location.

RETURN OF THE SINISTER SIX

SEASON 1

GUARDIANS OF THE GALAXY REM

SEASON 1







